

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **20 youth Ranch Riding**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>6 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling lapses
---	--

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12					
① 223																	72 1/2
2 We																	71
③ 249																	72
④ 354							3	3									60
⑤ 301																	74 1/2
⑥ 280																	70
7 184								5									64
8 424																	68 1/2

Clint Ainsworth

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *[Signature]*

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
---	---

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12					
1	423															73	
		PENALTY															
		MANEV.	0 +1/2	0 +1/2	+1/2 +1/2	0	0	+1/2	0	+1/2	0	+1/2					
2	116															72	
		PENALTY															
		MANEV.	0 +1/2	0	0 +1/2	0	0	0	0	+1/2	0	+1/2					
3	249															69 1/2	
		PENALTY															
		MANEV.	0	0	0	0	0	+1/2	0	-1	0	0	0				
4	384						3	3	3							9 60	
		PENALTY															
		MANEV.	0 +1/2	0	0 +1/2	0	-1/2	-1/2	0	0	0	0					
5	301															74	
		PENALTY															
		MANEV.	0 +1/2 +1/2	0	+1/2 +1/2 +1/2	0	+1/2 +1/2	0	+1/2 +1/2	0	+1/2						
6	280															70 1/2	
		PENALTY															
		MANEV.	0	0	0	0	0	+1/2 +1/2	0	0	-1/2	0					
7	164							5								5 65	
		PENALTY															
		MANEV.	0 +1/2	0	+1/2 +1/2 +1/2	0	+1/2 +1/2	0	-1/2 -1/2								
8	424															69	
		PENALTY															
		MANEV.	0 +1/2	0	0 -1/2	0	0	0	-1/2	-1/2	+1/2 +1/2						

Chris Thompson

JUDGE'S NAME (PRINTED):

Chris Thompson

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: *Youth*

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>6 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminate maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof block, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
---	--

W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN	
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	S&B	180 R	T					
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12					
1	423	PENALTY																
		MANEV.	0	+1/2	+1/2	+1/2	0	-1/2	-1/2	0	-1/2	0	0	+1/2				70 1/2
2	116	PENALTY																
		MANEV.	0	0	0	-1/2	0	-1/2	-1/2	-1	0	0	+1/2	0				68
3	249	PENALTY																
		MANEV.	+1/2	+1/2	+1/2	+1/2	0	+1/2	0	+1/2	-1/2	0	0	+1/2				72
4	284	PENALTY						3	3									
		MANEV.	+1/2	0	0	1/2	0	-1	-1/2	0	0	0	0	-1/2		6		61
5	01	PENALTY																
		MANEV.	0	+1/2	0	0	0	0	+1/2	+1/2	0	0	+1/2	0				72
6	280	PENALTY									OP	OP	OP	OP				
		MANEV.	0	0	+1/2	0	0	0	-1/2	0	-1	-1	-1	-1				68 5/8
7	164	PENALTY																
		MANEV.	+1/2	+1	+1/2	+1/2	+1/2	0	0	-1/2	0	-1/2	-1/2	-1		6		63 1/2
8	024	PENALTY																
		MANEV.	0	-1	0	0	-1/2	-1/2	-1	-1/2	-1	-1/2	0	-1/2				69 1/2

Brad Kearns

JUDGE'S NAME (PRINTED):

[Signature]
JUDGE'S SIGNATURE: