

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **Ranch Riding 16[#]**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
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W/O		#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																		
Maneuver Description			W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	888	180 R	T				
Maneuver			1	2	3	4	5	6	7	8	9	10	11	12				
1	123	PENALTY															76	
		MANEV.	+1/2	1	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	+1	+1				
2	352	PENALTY															72 1/2	
		MANEV.	0	+1/2	+1/2	+1	0	0	0	0	+1/2	0	0	0				
3	248	PENALTY														5	69	
		MANEV.	+1/2	+1	+1/2	+1/2	0	+1/2	0	0	+1/2	+1/2	0	0				
4	185	PENALTY															73	
		MANEV.	0	+1/2	0	+1/2	0	0	+1/2	+1/2	0	+1/2	+1/2	0				
5	380	PENALTY													3		62	
		MANEV.	-1/2	-1	0	-1/2	0	0	0	-1	0	0	-1	0				
6	251	PENALTY															75	
		MANEV.	+1/2	+1	+1/2	+1	+1/2	0	+1/2	+1/2	0	0	+1/2	0				
7	116	PENALTY															69	OP
		MANEV.	+1	+1/2	0	-1	0	0	0	-1	+1/2	0	0	0				
8	12A	PENALTY															73 1/2	
		MANEV.	+1/2	+1/2	+1/2	+1/2	0	0	0	-1/2	0	+1/2	+1	+1/2				

Clint Ainsworth

JUDGE'S NAME (PRINTED):

Clint Ainsworth

JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **Ranch Riding U[#]**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminate maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between roman reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Whip Abuse - Major disobedience or schooling
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	6&B	180 R	T					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12					
9 216																	75 1/2
10 178																	70 1/2 OP
11 403																	71
12 466																	76 1/2
13 249																	73 1/2
14 391																	71 1/2
15 122																	70 1/2

Clint Ainsworth

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **L1 Ranch Riding**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminates maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between normal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	8&B	180 R	T					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12					
1	23																74 1/2
		PENALTY															
		MANEV.															
2	362																72
		PENALTY															
		MANEV.															
3	248					5											5 6 1/2
		PENALTY															
		MANEV.															
4	85																70
		PENALTY															
		MANEV.															
5	360																4 5 1/2
		PENALTY															
		MANEV.															
6	251																74
		PENALTY															
		MANEV.															
7	116																1 (13)
		PENALTY															
		MANEV.															
8	124																72 1/2
		PENALTY															
		MANEV.															

Chris Thompson

JUDGE'S NAME (PRINTED):



JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: L1 Ranch Riding

DATE: 2/4/21

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridged (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-carriage more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>6 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminate maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Contact CL	LL	SB	180 R	T						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12						
9	266																71 1/2		
		PENALTY																	
		MANEV.		0	+1/2	0	0	0	0	+1/2	0	0	+1/2	0	0				
10	178																68 1/2		
		PENALTY																	
		MANEV.		0	0	0	0	0	+1/2	0	0	+1	0	0	0				
11	463																72		
		PENALTY																	
		MANEV.		0	+1/2	+1/2	+1/2	0	0	0	-1/2	0	+1/2	0	+1/2				
12	461																75		
		PENALTY																	
		MANEV.		+1/2	+1/2	+1/2	+1/2	+1/2	+1/2	+1	0	+1/2	+1/2	+1/2	-1/2				
13	249																269		
		PENALTY																	
		MANEV.		0	0	0	0	0	0	+1/2	0	0	0	0	+1/2				
14	391																71 1/2		
		PENALTY																	
		MANEV.		0	+1	+1/2	0	-1/2	+1/2	0	0	0	+1/2	0	+1/2				
15																	66		
		PENALTY																	
		MANEV.		0	+1/2	0	0	+1/2	0	0	-1	+1/2	0	0	+1/2				

Chris Thompson

JUDGE'S NAME (PRINTED):

Chris Thompson
JUDGE'S SIGNATURE:

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **Level 1**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-centering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Eloquent disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly.</p> <ul style="list-style-type: none"> - Eliminate maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof block, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
		Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent															
Maneuver Description	W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	88B	180 R	T					
Maneuver	1	2	3	4	5	6	7	8	9	10	11	12					
1 <i>25</i>																	
2 <i>50</i>																	
3 <i>248</i>																	
4 <i>185</i>																	
5 <i>90</i>																	
6 <i>81</i>																	
7 <i>116</i>																	
8 <i>124</i>																	

Brad Kearns

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: *Brad Kearns*

For more information on how exhibitors are scored visit www.aqhuniversity.com

AQHA

AMERICAN QUARTER
HORSE ASSOCIATION

AQHA RANCH RIDING - Pattern 10

SHOW: **Prairie Classic**

CLASS: **level 1**

DATE: **2/4/21**

<p>1 Point Penalties:</p> <ul style="list-style-type: none"> - Over-bridled (per maneuver) - Out of frame (per maneuver) - Too slow (per gait) - Break of gait at walk or trot for two (2) strides or less <p>3 Point Penalties:</p> <ul style="list-style-type: none"> - Wrong lead or out of lead - Draped reins (per maneuver) - Break of gait at lope - Break of gait at walk or trot for more than two (2) strides - Out of lead or cross-cantering more than two (2) strides when changing leads - Trotting more than three (3) strides when making a simple lead change - Severe or disturbance of any obstacle <p>5 Point Penalties:</p> <ul style="list-style-type: none"> - Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal 	<p>10 Point Penalty:</p> <ul style="list-style-type: none"> - Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver) <p>Off-Pattern (OP): Cannot place above others who complete pattern correctly:</p> <ul style="list-style-type: none"> - Eliminate maneuver - Incomplete maneuver - Use of two hands (except junior and level 1 horses shown in a snaffle with hackamore), more than one finger between split reins or any fingers between romal reins (except in the low-rein). <p>Disqualification (DQ):</p> <ul style="list-style-type: none"> - Illegal equipment including hoof black, braided or banded manes, or tail extensions - Willful Abuse - Major disobedience or schooling
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W/O	#	MANEUVER SCORES												10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN		
		Each horse/ride team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent																	
Maneuver Description		W	Ex T	W	S, SPL	T	RL	Ex L (RL)	Collect CL	LL	SSB	180 R	T						
Maneuver		1	2	3	4	5	6	7	8	9	10	11	12						
9	246																		
		PENALTY																	
		MANEV.		0	+1/2	+1/2	0	-1/2	-1/2	-1/2	+1/2	0	+1/2	+1/2	-1/2			70 1/2	
10	178								3	30P									
		PENALTY																	
		MANEV.		-1/2	0	-1/2	0	-1/2	-1/2	0	-1	-1/2	0	0	-1/2			6 50 0P	
11	463																		
		PENALTY																	
		MANEV.		0	0	0	-1/2	-1/2	-1/2	-1/2	-1	0	0	+1/2	-1/2			67	
12	461								3										
		PENALTY																	
		MANEV.		+1	+1/2	+1	+1/2	+1/2	0	+1	-1	+1	+1/2	0	0			3 73	
13	249																		
		PENALTY																	
		MANEV.		0	+1/2	0	+1/2	0	0	+1/2	0	0	0	0	0			71 1/2	
14	379																		
		PENALTY																	
		MANEV.		0	0	0	0	0	-1/2	0	-1/2	0	0	+1/2	-1			68 1/2	
15	622								5										
		PENALTY																	
		MANEV.		0	+1/2	0	0	+1/2	-1/2	0	-1/2	+1/2	0	+1/2	0			5 65	
16																			
		PENALTY																	
		MANEV.																	

Brad Kearns

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:

For more information on how exhibitors are scored visit www.aqhuniversity.com